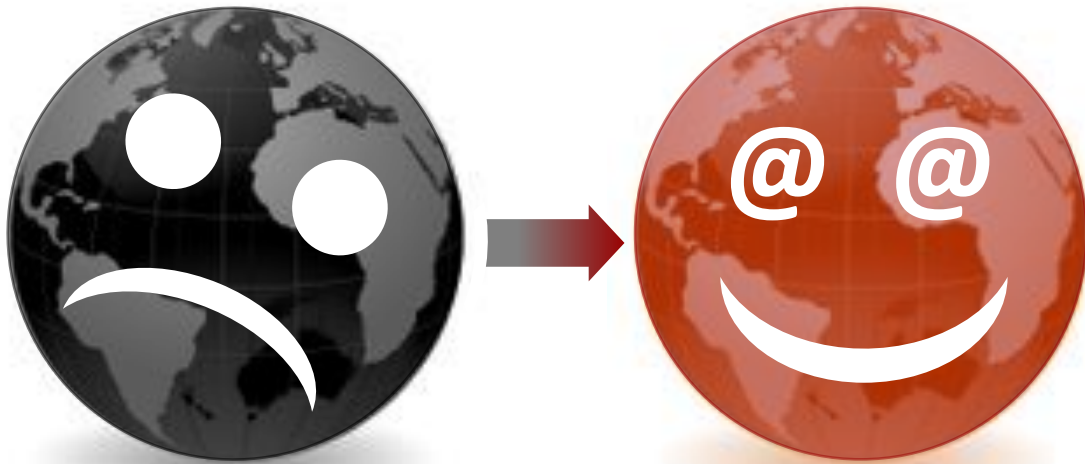


// PROJECT

HUGO

HISTORY 2.0



> FIRST SYSTEM *for* EVERY HUMAN'S SAME RIGHT TO THE WORLD

☹ History is full of blood and tears. And in the 21st century?

A conclusive system for areas & resources – indispensable for true peace, proper economy, climate justice etc. – is **STILL** missing.

Time to fill the fatal vacuum. Time to give civilisation a **SOLID BASIS!**

😊 **PROJECT HUGO** pioneers the required **BASIC SYSTEM.**

For the first time in history, the **Same Right to the World** comes alive.
Equally but individually. In a peaceful & balanced way.

Welcome to a conclusive world order. Welcome to HISTORY 2.0!

/ From basic injustice to a just basic system /

Is this about a GLOBAL system?

Yes. There's no reason why some humans should be *more equal than others*. And...

As logics goes, the Same Right to the WORLD is global by nature :-).

Is this about a "world government"?

No. It's like implementing 'no stealing'. Not only at the surface, but at the BASIS too. And...

Something like 'no stealing' doesn't mean ordering humans what to DO.

Why is a just world ONLY possible with a new exchange platform?

Since people settle, there are EXCLUSIVE rights to areas. Yet...

Every human's SAME Right to the World isn't gone: It must be considered CONTINUOUSLY.

To balance EXCLUSIVE and SAME, it logically takes an exchange with all humans.

Why is this essential basic system missing?

BEFORE the web, it was impossible to coordinate exclusive rights to areas with all humans.

And now that it COULD be done properly? Economists, politicians etc. REMAIN at the surface.

Everything is restructured occasionally... Everything but civilisation as a whole.

There's actually a STRUCTURAL LOCKDOWN here:

No one feels responsible for a correct basic system. Most are not even AWARE of what's missing.

A new starting point.

Reactions within today's structures (communal vs. private, transfers, taxes...) aren't really on point.

Implementing the Same Right to the World calls for a NEW STRUCTURAL LEVEL,
an INNOVATIVE CONFIGURATION and an essentially new approach.

To reach a really just system, TURN THE TABLES:

Don't run AFTER justice – go for a system with the Same Right to the World as STARTING POINT!

>> To start-up a just world, put justice in everyone's hands...

/ Same Right to the World literally in everyone's hands /

PIONEERING PROPSAL.

>> Global platform to match exclusive rights to areas with every human's Same Right to the World.

I) BASIC MECHANISM.

🚩 All humans get the Same Right to the World into their hands:
With AREA-TOKENS for exclusive rights to areas.

AT – like jetons, but digital – are equally distributed to all. PER YEAR.

🚩 HIGHEST OFFER in Area-Tokens per year gives the right to HOLD areas of choice.
Be it getting them OR keeping them...

Exclusive rights to areas are ONLY valid via Area-Tokens.

🚩 Area-Tokens are TRANSFERABLE. They can be grouped, bought or sold.
= One profits from one's Same Right to the World the way one likes...

Solo or in groups. Directly or indirectly. Or via extra money for other things.

II) COMBINED MECHANISM – incl. transfer-fee for immobile things in case of change.

There's a transfer-fee for buildings, of course. But it takes CHECKS & BALANCES to ensure that the Same Right to the World isn't killed by absurd demands:

🚩 Transfer-fees must be named in TRANSFER-TOKENS – equal number as Area-Tokens.
= Demanding absurd transfer-fees 'd waste Area-Tokens (and the OTHERS profit).
= Best to name transfer-fees HONESTLY.

🚩 All get Transfer-Tokens once per life – amount a fraction of Area-Tokens.
= To assemble Transfer-Tokens if used, they're mostly BOUGHT – thus also RESELLABLE.
= Buildings are in sum *mainly paid in normal money*, yet the Same Right to the World is ensured.

Better solution? Your chance comes on p.6. Like to simulate it? Further hints from p.31.

>> And yes: It makes a historic difference...

/ 😞 History 1.X → 😊 History 2.0 /

Same Right to the World IGNORED → Same Right to the World REALISED =

INCONSISTENT civilisation → CONSISTENT civilisation // A condition for CREDIBLE STRUCTURES

Civilised interaction should always be in MUTUAL AGREEMENT (like *no stealing*).

- 😞 TODAY, what's called civilisation is CONTRADICTIONARY:
Classical stealing is forbidden – but stealing the Same Right to the World is standard.
 - 😊 A system for mutual agreement starting at the BASIS makes civilisation COHERENT:
No stealing of goods or money – no stealing of the Same Right to the World.
-

A question of BASIC PROCEDURAL JUSTICE.

- 😞 TODAY's "correct as soon as a predecessor was paid for whatever" is JUSTWASHING:
That it takes an exchange with all humans for the area as such gets forgotten.
 - 😊 Exchange with all humans for the area as such brings procedural justice FOR REAL.
(And a correct basis also helps all form of justice on top, see p.41.)
-

UNBALANCED basis → BALANCED basis // A condition for FULL ABILITY TO ACT

ECONOMICALLY...

- 😞 Today's CROOKED basis ("equal violation" is impossible) DISTORTS the whole economy:
Most humans have REDUCED options in life – while some falsely take gain & glory.
 - 😊 A CORRECT basis ENABLES a proper economy all the way:
Options in life are BOOSTED for all – and extra gain & glory is closer to actual merit.
-

And ECOLOGICALLY.

- 😞 A ONE-SIDED basis HINDERS sustainable spatial planning, and makes climate justice IMPOSSIBLE
(since many ONLY PAY, higher prices from ecological limits are antisocial).
 - 😊 A BALANCED basis HELPS sustainable spatial planning, and makes climate justice POSSIBLE
(as all ALSO PROFIT, higher prices from ecological limits are socially neutral).
-

...

... / 😞 History 1.X → 😊 History 2.0 /

NON-CONCLUSIVE world order → CONCLUSIVE world order // A condition for TRUE PEACE

Peace isn't mainly a question of good people. Peace is essentially a question of a good SYSTEM.

- 😞 WITHOUT exchange with all humans, exclusive rights to areas INHERENTLY VIOLATE the Same Right to the World. = Today, what's called "peace" accepts injustice.
 - 😊 WITH exchange with all humans, exclusive rights to areas SYSTEMATICALLY HONOUR the Same Right to the World. = There's finally a basis for real & just peace.
-

A look at PREVENTING BRUTE POWER...

- 😞 FORCE-BASED distribution of areas CAUSES dangerous accumulations of power. "Owning" natural resources finances wars etc. – and holding areas for free incentivises it.
 - 😊 LOGIC-BASED distribution of areas PREVENTS dangerous accumulations of power. War etc. is hard to finance – and becomes obsolete if areas must be compensated regularly.
-

And a look at EFFICIENCY.

- 😞 Force-based distribution is INEFFICIENT: Zero-sum with ever more expenditures!
 - 😊 Logic-based distribution is EFFICIENT: No expenditures for what's given by nature!
-

>> Further thoughts? Write history yourself...

/ Could I come up with a BETTER proposal? /

Improvements welcome!

Hugo isn't selling a certain tool. No costly stuff at all. It's about initiating the missing process:
Bring the Same Right to the World on the AGENDA – and start finding the BEST MECHANISM for it.

We're EXPLICITLY looking for...

A SYSTEM to bring EXCLUSIVE RIGHTS TO AREAS in line with the SAME RIGHT TO THE WORLD:

- ☀ Cares about EVERY human's Same Right to the World (and is accordingly SCALABLE)
 - ☀ Gives everyone the EXACT AVERAGE SHARE of the exchange value of all exclusive rights to areas
 - ☀ AND gives all humans the regular opportunity to get their preferred areas THEMSELVES.
-

Weren't there studies for such a system before?

No. (Hard to believe? Look through any database, check everything against the above criteria.
Also, consider the systemic DEVELOPMENT FAILURE, see p.30.)

Hugo checked for decades...

Universities from Stanford to Siberia. Organisations from NGOs to UN. Think-tanks to activists.
Scientific platforms, popular publications, party programs, etc. etc.

On the long journey, he met many nice folks (incl. Nobel prize winner at a coffee machine :-) BUT...

Not a single study about a scalable mechanism for everyone's Same Right to the World came up.
Not even after offering 100 CHF for showing one...

Your turn!

The 100 CHF are no longer on offer... But your contribution to History 2.0 will be unforgotten!

MAKE THE WORLD GO ROUND: Upgrade Hugo, inspire improvements, come up with own ideas...

--- Essential inputs & innovations will be documented here -----

/ Let's play things through! /

VIRTUAL PLAYGROUND required.

The brain is generally slow at all things NEW. And it's especially lost in understanding SYSTEMS. So, thinking about a NEW SYSTEM is kind of the *worst case* for most humans :-)

As philosophers pointed out: Humans can only understand what they can interact with. Thus... To grasp how something very new works, it takes a virtual playground to EXPERIENCE it.

PARALLEL SIMULATION: The only way to compare today's structures vs. new ones.

Superficial products evolve daily – but essential structures remain stuck in old patterns for ages. Why? One can try 1001 product in parallel – but one can't try 2 rights systems in parallel.

What's today HASN'T "proven to be the best in centuries of competition".
START an actual competition for the best basis! By simulating different structures IN PARALLEL.

PROOF OF CONCEPT, not empiric forecast.

"Can't know the future" is no excuse for remaining inactive: Design DYNAMIC models to feel how various patterns (status quo, Hugo, ...) tick with ANY input. Be it known, imagined or even random.

It's not about predicting how people behave. It's about what works HOWEVER they behave.

Discussing the world order still feels like in the cold war. Gamification could cheer it up.

To explore STABLE mechanisms may not look as thrilling at first as typical UNSTABLE games (which are designed to be 'win-lose' to come to an end). But then...

This is a REAL game changer! And achieving a 'win-win' world that thrives forever is VERY exciting.

Every bit of brain counts: Start something OPEN-SOURCE.

It's technically simpler than thousands of systems that operate successfully already.

It's for instance... *A small step for a game-designer, but a giant leap for mankind!*

PLAY ON A NEW LEVEL: Proof your skills, win the challenge, start a History 2.0 hackathon...

- - - Pioneering sketches & prototypes will be shown here - - - - -

/ How can MY field gain... And how to be first in my field? /

New potential all over.

On the one hand, today's thoughtlessness regarding the Same Right to the World is depressing. On the other hand, what a chance...

To be first to consider what the Same Right to the World means for your field of engagement, just do more than nothing :-)

Seriously:

Most focus on what one can do as an individual, company or organisation – or by conventional politics, regulations & policies at the most. The OVERALL resp. UNDERALL structure is still a blank.

Rich perspectives for HISTORY 2.0...

Whether the Same Right to the World is ignored or honoured, whether the world is one-sided or balanced, whether perspectives are blocked or unlocked, makes a difference in MANY ways.

A correct & conclusive system for the material and structural basis of human living also enables ECONOMIC History 2.0 / SOCIAL History 2.0 / ECOLOGICAL History 2.0 / etc.

Incl. ME 2.0: Pioneering revives one's OWN vitality too.

So, live it up! Don't worry "others would be more qualified" – "would be" doesn't make pioneers (also, the usual highflyers are mostly over-absorbed in CURRENT roles). And don't be shy...

It's not about *the final judgement*. It's about starting to look at the Same Right to the World AT ALL!

GRAB THE CHANCE: State new thoughts, share first observations, do an innovative survey...

- - - First inclusions of the Same Right to the World – per field – will be documented here - - - - -

/ Could I mediate the future? /

The system is the message ...

The media is the message, they say. But in structural matters, media can be *part of the problem*. Eager for "personalisation", they follow OLD ways: Shouting dictators sell better than calm systems. And the pressure to be "quick" doesn't help real advancement: No time to consider new perspectives means sticking to the *status quo*. So, again ...

A virtual playground where the new system can speak for itself would provide the best messages.

But media with CONCEPTUAL ESPRIT are still welcome, of course!

What would be especially helpful: To not only consider what IS, but also what ISN'T: Beyond BACKWARD *fact checks*, also do FORWARD *what's-in-fact-missing checks*!

Actually, agile media could even gain new significance:

As long as executive/legislature/judiciary powers fail to approach the Same Right to the World ...

Inspired media who show new conceptual thinking could REALLY be 'the 4th power'.

What helped recently.

> https://start-hugo.com/Handelszeitung_25Jul2019.pdf

First NEWSPAPER mentioning of Hugo's token-system – as going beyond current thoughts of internationally renowned personalities.

😊 Thanks to Marc Badertscher, journalist ahead of time since long.

> <https://passionpeek.podigee.io/4Apr2021>

First PODCAST about Project Hugo, incl. aspects beyond the usual material ones – e.g. conclusive world order and climate justice.

😊 Thanks to Adrians B's podcast in the slowest language (Bernese, time to think while speaking :-)

> https://start-hugo.com/oikos_FutureLab_JusticeShift_Apr2021.pdf

First EVENT-APPEARANCE, among folks from WEF Global Shapers to especially lively students – namely related to sustainability in every sense: Ecological, economic & social.

😊 Thanks to oikos international, pioneering community of 'student change agents' (est. 1987).

GOOD NEWS 2.0: Create media/blog/event contributions explicitly regarding HISTORY 2.0...

--- Forward looking pieces will be documented here -----

APPENDIX I: MODULES FOR EXTENDED ESSAYS

These texts could all be much longer of course.

Feel free to extend, complement or reflect them (with link to this original basis).

- 11 | **DEMOCRACY IS NOT ENOUGH //
SET THE MISSING SYSTEM!**
- 12 | **ALL HUMANS IS MORE THAN "US ALL" //
DIFFERENT SIZE, DIFFERENT TYPE**
- 13 | **MORE THAN BETTER DISTRIBUTED INJUSTICE //
REAL CHANGE REALLY TAKES SOMETHING NEW**
- 14 | **TOKENS CAN DO MORE HERE THAN TAXES //
THOUGHTS IN CONTEXT WITH *GROUND TAX IDEAS***
- 19 | **EFFICIENT STOP TO *THE MOTHER OF ALL MONOPOLIES* //
EMOTIONAL VALUE FOR ALL**
- 20 | **THIS DYNAMICS IS INCOMPARABLY NEW //
FREE TO GO FOR WHAT ONE FAVOURS**
- 21 | **LEANING ON OLD "PROPERTY-THEORIES" IS SURREAL //
*AS MUCH AND AS GOOD TAKES A NEW SYSTEM***
- 23 | **BRAINS ARE STILL FROZEN FROM THE COLD WAR //
TIME FOR A REAL & BALANCED MARKET**
- 24 | **PURSUING ONE'S INTERESTS ISN'T "UTOPIAN" //
AS EASY AS IT GETS**
- 25 | **FROM 'VIOLATION BY DEFAULT' TO 'PEACE BY DEFAULT' //
A NEW LOOK AT BASIC POWER**
- 27 | **"SMALL STEPS" ARE NO STEPS HERE //
WHAT'S THE RISK OF *NO STEALING?***
- 28 | **TIME TO DO IT PROPERLY //
A SOLID BASIS SAVES TIME, MONEY AND LIVES**
- 29 | **BEYOND "SYSTEM CHANGE": *SYSTEM CREATION* //
WHO FILLS THE VACUUM?**

DEMOCRACY IS NOT ENOUGH // SET THE MISSING SYSTEM! - - - - -

Democracy is often seen as a *magic word*. Like in a fairy tale: Vote, and every wish becomes true!
Democracies shine brighter than autocracies... But don't automatically open up a great future.
No existing democracy cares about the Same Right to the World so far.

Classic political tools CAN'T reach basic material justice.

A system to match exclusive rights to areas with the Same Right to the World is about EXCHANGE.
DIFFERENT from typical fields of democracy.

Exchange as such DOESN'T need joint decisions (as public spending or setting ecological limits).

However, in this special case of *mandatory exchange with all humans*, it takes something else:
A platform that ENABLES mandatory exchange with all where people want exclusive rights to areas.

Is conceiving THAT the job of certain political parties?

No. It's the task of each and everyone.

Political parties stand for certain positions in DISPUTABLE questions (what to do & to what extent).
But to honour the Same Right to the World is about a NON-DISPUTABLE principle (like *no stealing*).

MORE than what 'representative democracy' or 'direct democracy' can do.

Representative democracy – voting for parliaments, presidents etc. – is a MINIMUM,
where direct decision making is IMPOSSIBLE.

Direct democracy – voting about specific topics instead of "representatives" with vague promises –
is somewhat closer to real life. Yet...

Ideally, things DON'T need to be dictated. Neither by autocrats nor by voters.

Who should decide whether you prefer coffee or tea? Or what clothes you like most? Ideally,
things can be decided PERSONALLY. And regarding the Same Right to the World...

To decide personally how to profit from it is well POSSIBLE if the respective system is installed.

*

Starting with considering the appropriate dimension...

>> All humans is more than "us all" >>

ALL HUMANS IS MORE THAN "US ALL" //

DIFFERENT SIZE, DIFFERENT TYPE - - - - -

When waking up a bit, many somehow say: "Hey, the land belongs to us all!"

But who exactly is "us"? A local community? A certain region? A specific nation?

Regarding the Same Right to the World, "all" must be REALLY all: All humans.

Sharing areas in certain groups STILL exclude all other humans.

Whether one is excluded by individuals or by groups has the same effect. So, be aware:

Claiming areas in the name of "us all" is in fact *EXCLUSION disguised as INCLUSION*.

To match exclusivity and inclusion requires a global exchange-platform.

It would be so obvious...

ALL humans have the Same Right to the World = exclusive rights to areas take EXCHANGE with all.

And preferences are PERSONAL = all humans should be involved THEMSELVES.

Comprehensive solution – but no place for "great dictators".

Isn't a big constellation a big risk? Not in this case.

In conventional, hierarchical structures, big may lead to a "great dictator". An exchange-system among all humans, in contrast, is as decentralised as it gets.

Also, the platform can do without governmental pomp. No uniform parades, no black limousines... Just an efficient basis for all colours of life.

Size is no problem here...

Many automatically assume "big size = high complexity". That's true if factors grow exponentially. But HERE (two simple principles), complexity DOESN'T grow with size:

Equal tokens is equal tokens. And highest offer is highest offer. With ANY number of participants.

It's a CONCEPTUAL challenge.

What makes the mechanism design for the Same Right to the World somewhat challenging is that it must include immobile things. Yet, that conceptual challenge has to be solved only ONCE.

*

And solving it starts with realising THAT it takes a new type of system...

>> More than better distributed injustice >>

MORE THAN BETTER DISTRIBUTED INJUSTICE // REAL CHANGE REALLY TAKES SOMETHING NEW - - - - -

A system for the Same Right to the World is new. REALLY new. TOO new for some...
Thus, a typical reflex is: "Wouldn't it be easier to reach a just world in an existing way?"
That may sound reasonable at first. But then, eh... WHAT "existing way"?

No one can COMMAND equally distributed areas.

Many somehow believe, some mighty government could "distribute areas in a just way".
But such immense power 'd not only be dangerous – *fair distribution by big shots* is a big illusion:
What's of equal value CAN'T be defined bureaucratically...

What's felt to be an equal share only comes up in EXCHANGE.

Take a seemingly simple example: 2 areas, 2 persons. One holds 2 areas, the other 0.
How can the one with 0 get his average share? A first reflex is "just give both 1 area". But then...
Looking at size + resources + position + surroundings + view + weather etc., each area is unique.
And each human being has its own needs, dreams and preferences.
The only thing that CAN be distributed equally is a MEAN OF EXCHANGE – usable as preferred.

WITHOUT a new system, it's 'better distributed injustice' or 'softened injustice' at the most.

Existing ways (supporting symbolic cases, administering some rents, paying all kind of subsidies...) never reach a real balance. And they're incorrect even in the best case:
As long as one can't bring one's Same Right to the World into play, the basis REMAINS wrong.

Not calling things what they are doesn't help either...

Some say: "The world shan't be a commodity." But if so, don't settle! To hold areas IS a commodity:
Exclusive rights to areas take the Same Right to the World from all other humans. Thus...
Not giving something in return "because the world shouldn't have a price" is wrong.
- -
Exclusion is exclusion – whether holders feel to be kings, guests of mother nature, or communards.
As it says at the gate to a historic commune: *The commune promises are private area.*

And 8 billion humans at an assembly is an illusion too.

Some also say: "Why an abstract system, why not personal talks?" Talking over coffee is wonderful...
But chat with 8 billion participants? Good luck!

Seriously: In small communities, there are dozens of potential forms of coordination.
But for this coordination among ALL humans, it takes an automatically scalable mechanism.

*

And for that...

>> Tokens can do more here than taxes >>

TOKENS CAN DO MORE HERE THAN TAXES //

THOUGHTS IN CONTEXT WITH *GROUND TAX IDEAS* - - - - -

Ground tax pioneers saw it early on: Holding exclusive rights to areas must be balanced somehow. With a notable sense of justice, they thought BEYOND the usual lobbying for a certain clientele.

Yet, as valuable as those insights are (many historic links e.g. on cooperative-individualism.org)... A conclusive basic system is STILL different in several ways.

Global platform – NOT world state.

Tax-solutions are relatively easy to implement in regional political entities or autonomous projects

The Same Right to the World, however, is global by nature. But there is no world state – and to avoid dangerous positions of power or monocultures, there shouldn't be one.

(It should rather work like the multi-stakeholder Internet Governance Forum, or even simpler.)

> Detours via government spendings don't get to the point.

"What's paid by taxes benefits all", some argue, "so all can as well profit from areas via states." But: Compensations for the Same Right to the World must flow INDEPENDENT of how active states are.

And: To ensure all can profit from the Same Right to the World as they prefer (and all circles fit) compensations for exclusive rights to areas must flow to all humans DIRECTLY.

INFLUENCE – even if well meant – is a CONTRADICTION to the Same Right to the World.

To consider a wider context than today (where holders behave as if they'd have created the world) it's argued that the value of areas is influenced by *network effects*. That's certainly true. But then...

> Arguing via influence is never really conclusive.

There are innumerable influences from around the globe. Then again, the value may be connected to natural resources or views no humans had anything to do with. But most of all...

> The Same Right to the World shall not be influenced away.

At human goods, paying all influences would mean there's nothing left for those who do the work. And at areas... Arguing via influences in fact kills the Same Right to the World.

*

Could a tax-solution be turned into a global principle?

For the Same Right to the WORLD, REGIONAL won't do. But what if a percentage of all transfer-fees would go directly to all humans – without distractions via state budgets etc.?

> Self-assessment is certainly the way...

In an early stage, Hugo proposed *a percentage of the named transfer-fees going to all humans*.

That *self-assessment* is good for *checks & balances* was elaborated in depth recently by RxC (radicalxchange.org, namely *plural property* – generally worth to meet the inspiring community).

> Yet: A certain percentage help in some cases, but for the Same Right to the World it's different.

Different from cases or projects where a certain percentage has one or another utilitarian purpose, or where it's primarily about gestures of awareness, or in support of social relations...

Compensations for exclusive rights to areas must correspond EXACTLY to the sum of all rent values:

It's essential that there's no discrepancy between compensations for exclusive rights to areas and what's charged for them in rents and product prices.

> A percentage of all transfer fees HARDLY reflects the sum of all rent values.

Which percentage exactly would be correct? One simply can't know.

Some subleases might give some indications here and there. But what flows for areas & resources in ALL rents, and in BILLIONS of prices of products and services, can never be clearly evaluated.

> From a dictated percentage to a self-balancing system.

Hugo thought for long: Is there a formula where inputs from all sides meet at the correct % level? But it would go into opposite directions instead...

Who holds no or little areas wants $\infty\%$ – who holds above-average areas wants 0%.

It would have to be DICTATED somehow – a source of endless haggling on a global level, and a contradiction to the idea of *self-assessment*.

--

Thus, Hugo went on to a COMBINED TOKEN-SYSTEM.

*

BEING the way to exclusive rights to areas, Area-Tokens reflect exactly the whole rent-value.

Annual Area-Tokens (equally distributed to all humans, highest offer in AT condition to hold areas) correspond exactly to the current rent-value of all exclusive rights to areas.

Specific tokens are INDEPENDENT from imperialistic currencies.

Area-Tokens also solve another crux taxes 'd have: Having to use 1 of the existing currencies globally would be imperialistic. And all kind of politics would interfere. While...

Specific tokens fully focus on the Same Right to the World. Independent of other political agendas. On the same time, they go hand in hand with ANY currency people like.

A combined token-system adapts automatically.

Transfer-fees have to be named in Transfer-Tokens – same number as Area-Tokens. (Else, holders could demand absurd sums to deter other offers, thus killing the same Right to the World.)

With the combined offer, all others would PROFIT if someone would demand absurd transfer-fees. (The exaggerator 'd have to spend exaggerated Area-Tokens, and all others get more for theirs.)

> The value of the tokens may change – but naming them in same numbers remains consistent.

The value of Area- and Transfer-Tokens in relation to other things may develop differently.

Yet, the situation is essentially different from the one at a percentage:

A percentage needs interventions if the total value of areas/immobile things develops differently.

A combined tokens-system, in contrast, NEEDS NO INTERVENTIONS.

*

> Could Transfer-Tokens be distributed "proportionally"?

Different from Areas-Tokens, which are backed by every human's Same Right to the World... Transfer-Tokens are connected to human works where some did more than others.

In theory, they should thus be distributed proportionally to the immobile substance people own. In practice, however, these exact proportions – value, not just size – CAN'T really be known.

> Wouldn't self-declaration help here too?

No. It's not the same whether people name transfer-fees they HOPE to get (calls for being realistic) or whether they CERTAINLY get whatever they say (fosters exaggerations). So...

No way around distributing Transfer-Tokens equally to all humans. Once per life, in this case.

> To be fair: LESS Trans-Tokens in the system than Area-Tokens.

To distribute a sum of Transfer-Tokens as high as the one of Area-Tokens would be unfair: It'd be like a free credit as high as an average share of the value of all immobile things...

And who'd sell buildings without wanting new ones might end up with tokens that can't be turned into other money.

--

Fortunately, there's a fair solution: *Sum of Transfer-Token a FRACTION of sum of Area-Tokens.*

E.g. $\frac{1}{10}$. The free credit 'd then only be about 0.15% per year (average life-expectancy ~70 years). And $\frac{9}{10}$ of needed Transfer-Tokens 'd have to be bought from others – so, easy to resell them.

> Would it be possible to offer for areas and immobile things SEPARATELY?

Not for plots as a WHOLE: To reach a system for the Same Right to the World, it's essential that Area-Tokens and Transfer-Tokens go hand in hand. But...

INTERNALLY, holders can organise things as they wish. As individuals, communes, companies, consortiums, whatever. Not to forget the option of residential or industrial condominiums.

*

It's not only about money – it's also about getting one's favourite place ONESELF.

Holding an area oneself can reduce dependencies, enhance dignity and enlarge personal freedom.

/ TAXES may unblock SOME areas. But, as taxes hardly correspond to the FULL rent value, many will STILL block areas at the expense of others. While ...

/ AREA-TOKENS ensure the opportunity to hold any desired up-to-average share of areas oneself: No one can block that if one doesn't sell Area-Tokens to others.

Not to forget: A conclusive WORLD ORDER takes an INDISPUTABLE measurement.

Besides all personal benefits, the Same Right to the World is about a peaceful global concept.

/ DICTATED valuations – incl. dictated tax-percentages – can always be questioned. But ...

/ WHAT'S OFFERED is offered. No one can dispute that.

*

And a clear basis frees each and everyone's potential...

>> Efficient stop to *the mother of all monopolies* >>

EFFICIENT STOP TO THE MOTHER OF ALL MONOPOLIES // EMOTIONAL VALUE FOR ALL -----

Some irrationally fear, it 'd be "inefficient" if areas could potentially change hands. But...

There're good reasons why a legendary prime minister and Nobel prize winner called blocking areas *the mother of all monopolies*. And ending the monopoly HELPS efficiency!

Pursuit of happiness on a correct basis.

The efficiency of the distribution of areas can't be measured by OVERALL figures. If someone 'd own the whole world, and all others be slaves, maybe huge things could be built. Yet it'd be wrong.

HUMAN-RELATED efficiency starts with equal rights. Deviations therefrom are a MINUS.

A system for the Same Right to the World ends such losses.

Happy living instead of sad blocking.

/ Today, with land rent ending up in holder's pockets, areas are often blocked by speculators etc. To enjoy the place, or to do something useful there, is often secondary for holders.

/ Newly, with continuous compensation among all, the focus turns to actually enjoying areas, or doing something useful there.

Investments in buildings etc. are covered in any stage.

Some (strangely again...) fear "no one will build houses anymore if areas potentially change hands". But passionate architects and skilled workers are always happy to build! No matter WHO pays.

What counts is that change isn't arbitrary – and no one can dictate anything here.

Plus: All related costs can be put in the named transfer fee – and should someone offer more, one gets EXTRA means for what one pursues.

No double standards for current and new holders: EMOTIONAL VALUE for ALL!

"But one must also calculate the emotional value", some say. Of course. But feelings shall NOT be reserved to privileged ones! It's essential that all humans can bring them into play.

In a BALANCED system, ALL can be where their heart is. Assured anywhere up to an average share.

*

And since the solution is DYNAMIC, it's not as in older efforts...

>> The proposed dynamics is incomparably new >>

THIS DYNAMICS IS INCOMPARABLY NEW // **FREE TO GO FOR WHAT ONE FAVOURS - - - - -**

Reaching a just world would be easiest if there wouldn't be houses etc. glued to the ground. However, people want to settle. Thus, it inevitably takes a compromise.

A parallel relation that honours immobile things AND ensures the Same Right to the World may not be perfect if "compared" to fantasies where houses could fly. But it's the best way on earth...

Thanks to ANNUAL CHOICE, all can go for what they find favourable!

There are many parallel connections anyway. Splendid villas e.g. tend to be in great places. Or skyscrapers are built where spatial planning ALLOWS to do so.

And even if no two cases are exactly the same: One has ever new chances to do what one prefers!

> If some wouldn't do what's desirable, OTHERS can.

A system with all options for all is DIFFERENT from a world where some can block areas. Thus... Cruxes in conventional suggestions WITHOUT regular auction DON'T apply here.

> And no, destroying one's house wouldn't pay :-)

Some say "some would destroy their houses to save spending Area-Tokens". But that 'd be silly. They 'd kill the transfer-fee they could get... And make it EASIER to take over their place.

If REALLY wanting to save, better sell the house in a good state, and buy a less costly one. Or share the current place with other nice people.

Everything possible.

Will people build smaller houses because of the parallel relation of Transfer- and Area-Tokens? Who knows? Many things in life have connected costs, but people go for the bigger anyway.

Not to forget, only holding above-average costs. A GENERAL rise of standards is cost-neutral. (And in any case... Would it really be a problem if settlements would take LESS space?)

> Generous piazzas, good roads, wonderful public parks etc. hardly cost Area-Tokens.

Area-Tokens mainly concern areas that are actually USED exclusively. Not what all can use FREELY.

There, all are happy if they're provided – so offering a symbolic cent to make things clear will do. (Or should some run to SPONSOR those public places, fine too :-)

> If some details seem challenging... Always remember the SIGNIFANCE of it all:

It's about enabling a conclusive, balanced and peaceful system. Should someone find a BETTER mechanism design to reach that, welcome!

*

Remaining stuck in old patterns certainly ISN'T the best solution...

>> Holding on to old "property theories" is surreal >>

HOLDING ON TO OLD "PROPERTY-THEORIES" IS SURREAL // AS MUCH AND AS GOOD TAKES A NEW SYSTEM - - - - -

"The question of property is certainly thought through since long", most people assume. So why think again? Because it COULDN'T really be thought through before the web:

When current "property theories" came up, a system directly among all humans, as logically required for the Same Right to the World, was UNTHINKABLE.

Right to oneself AND Same Right to the World.

At the PERSONAL body & mind, it's simple. One can declare the *right to oneself*, and that's it. It's automatically conclusive. It's non-conflicting. And it's as decentralised as it can be. BUT...

> BEYOND the personal body & mind, it DOESN'T work automatically.

WITHOUT a specific system, the situation is conflicting and ends in one-sided accumulation. Luckily, areas are a handy INTERFACE to spaces & resources. Which enables a conclusive system:

Declare the Same Right to the World, which is non-conflicting with any number of humans – and where it takes exclusive rights to areas for practical reasons, set a respective exchange system.

> Conventional property is WRONG for areas.

"This forever belongs to XY" may be OK for stuff GAINED on areas, and GOOD made out of it... IF the due basic system is installed. But it's clearly wrong for areas themselves.

Current interpretations of "property theories" are superficial excuses for using the wrong form.

Hugo doesn't condemn historic thinkers who tried their best within the limits of their times. All the more as the responsible ones honestly said that terms & conditions would apply...

What's WRONG is that isolated old fragments are used as alibi for not advancing NOWADAYS.

The Same Right to the World can't be "worked away".

A popular theory is "mixing land with labour" would legitimate land titles. That's TOO mixed up:

Labour put in groundworks, houses etc. is honoured by having those things, by increased production, or by a respective transfer-fee in case of change. But...

> Work as alibi to get resp. hold areas is CATEGORICALLY wrong:

If "appropriation by working on it" would do, one could as well take over a Ferrari by scratching it! Working on grounds comes second. First, the question is: Who can HAVE the right to work there?

> Fair enough, the creator of "mixing land with labour" honestly stated its limits:

It would only hold as long as there would be *as much and as good left for everyone*... Which was in fact hardly ever the case. And definitely isn't the case nowadays.

*

The Same Right to the World can't be "occupied".

Another popular theory is that land titles would be fine if "claimed by first occupation".

In reality, territories saw thousands of fights. There's hardly a complete chain of agreement that starts with a nice first occupier. And...

> It would be wrong even if it WOULD have happened according to the book:

Considering everyone's Same Right to the World...

Holding areas without exchange with all humans is BASICALLY wrong.

> Fair enough, the one who mentioned "first occupation" most prominently called for MORE:

He said it would only do *temporarily*. The task would be to find the best possible *agreement*.

However, without a web it was IMPOSSIBLE to check with all. So, there could only be the construct *if one could ASSUME it was OK for all*. But can one really assume no one ever liked money?!

And anyway: With ever new humans on the world, the feedback must be updated CONTINUOUSLY.

"It's like that because someone wrote it" is hardly scientific.

A third popular "justification" for land titles is *juridification*. That says it all...

Arguing on the level of "it's like that because the boss says so" confirms that *mixing* or *occupation* AREN'T conclusive. And it's as "scientific" as "the earth is flat because someone wrote it".

> The law should write down what's right – not only say "it's right because it's written".

No piece of paper gives the right to eat other people. Likewise...

No piece of paper gives the right to swallow other human's Same Right to the World.

Interesting to note

Hugo's system to match exclusive rights to areas with the Same Right to the World...

☀ Finally enables the demanded *agreement*.

(Someone said: Project Hugo is what Kant 'd have done if he'd had internet :-)

☀ Finally fulfils *as much and as good for everyone*.

PS. Freedom or theft?

Some wonder why, once upon a time, the same guy said *property is freedom* AND *property is theft*. Well: *Freedom* is a BENEFIT of holding areas – while *theft* refers to incorrect ATTRIBUTION.

Historically, the crux was: The freedom of having areas for oneself couldn't be distributed properly. But luckily, there can be History 2.0 NOW: Freedom and balance hand in hand!

*

So, warm up for a new era...

>> Brains are still frozen from the cold war >>

BRAINS ARE STILL FROZEN FROM THE COLD WAR //

TIME FOR A REAL & BALANCED MARKET - - - - -

Sadly, humanity wasted decades with haggling about *capitalism vs. communism*...
As if any of them would touch the basic flaw!

In the cold war, neither side cared about the Same Right to the World.

Strangely, the hostilities were called a *clash of concepts*. While mainly being about spying & rockets.
Like sorting out which pizza is better in a pistol duel! And out of this fighting mode...

Many reflexively assume a system for the Same Right to the World is "a trick of the enemy".

/ One side fears, honouring the Same Right to the World would be "EQUALISING REDISTRIBUTION".

But actually: All get the same number of Area-Tokens because the Same Right to the World IS equal!
For their individual *pursuit of happiness*.

/ The other side fears, a mechanism for the Same Right to the World would be a "BRUTAL MARKET".

But actually: Exchange on an equal basis is completely different from struggling out of nothing!
All can profit from their share in a RELAXED way.

Get REAL: Areas aren't "already paid" – no one ever compensated all humans.

A proper market is exchange between those with the TRUE RIGHT to it.

If any two guys walk down the street and "sell and buy" any car they like among each other,
that's NOT a market. In that case, it takes a deal with the true car owners. Likewise...

"Selling" areas at the expense of all others who have the legitimate Same Right to the World
is NOT a market. In this case, it takes a regularly updated deal with all humans.

Get BALANCED: It takes proper compensations on BOTH sides.

Today, there's a basic IMBALANCE: Areas are hold with NO COMPENSATION to all –
but in rents and prices of products etc., the value of areas & resources is CHARGED.

Some try *balance by regulated rents*. But artificial prices at the expense of all humans are wrong.
And fully balancing the missing compensation by regulating EVERY price is impossible anyway.

What WORKS, is full balance by full compensation for exclusive rights to areas, as proposed.

> Full compensations for all ensure the Same Right to the World – and note how things turn:

/ TODAY, values of areas stay in the pockets of holders = all humans are cheated anyway.

In that situation, interventions at rents of flats may look relatively "good". But...

/ ON A JUST BASIS, all humans get equal Area-Tokens. With this, it doesn't take artificial prices.
They'd even be counterproductive (they'd take the Same Right to the World away again).

*

Indeed, the chance for a balanced world is very real...

>> Pursuing one's interests isn't "utopian" >>

PURSUING ONE'S INTERESTS ISN'T "UTOPIAN" // AS EASY AS IT GETS - - - - -

New ideas are reflexively called "utopian". With phrases like "nice idea, but people are egoistic". Or "communism too sounded good in theory, but *super humans* are an illusion". But actually...

Egoism is no problem here.

The Same Right to the World isn't about working for others – it's about PROFITING from one's share.

> **About 90% are better off straightaway if all profit from the Same Right to the World.**

"But don't many vote against their own interest, hoping to profit too one day?" Maybe at taxes or social transfers (where "against own interests" can also be functional or fair). But this is DIFFERENT...

> **This is about NON-VIOLATION – a principle people clearly support once they SEE it.**

No one says "let's allow murder, I hope to kill too one day". Or "let's allow theft, I might like to steal as well in future".

Comparing it with communism is weird.

Besides the fact that central planning for goods with personal preferences DOESN'T work in theory (there are 100'000 potential combis for 1 coffee in a modern bar)...

> **No *super humans* needed.**

A system for the Same Right to the World takes no super-wise officials or super-driven workers. This is NOT about complex PRODUCTION. This is simply about the world that's THERE.

> **Lazy or silly ones would only hurt themselves.**

This is NOT about a chain of collaboration, where some dumb ones can block the whole process. This is about selfish EXCHANGE, where all others get MORE if some behave lazy or silly.

There's nothing as easy as spending money :-)

A system to match exclusive rights to areas with the Same Right to the World is as easy as shopping. It's simply a mechanism to balance people's choices by using the tokens they get.

*

And things get easier BEYOND the material level...

>> From 'violation by default' to 'peace by default' >>

FROM 'VIOLATION BY DEFAULT' TO 'PEACE BY DEFAULT' // A NEW LOOK AT BASIC POWER - - - - -

War etc. is often blamed on "human character": "What to do, there are always aggressive ones."
But look at two highly competitive fields:

Is it impossible to have an airline industry without shooting missiles at each other?
Is it impossible to have a football tournament without tanks on the lawn?

It's about clear rules – and that it's not worth breaking them.

Different from the *law of the jungle*, the human world has the idea of *rule of law*:

Principle-based rules which apply for all. Breaking those is against all others – who, in sum, have more power than unruly guys.

A key principle for basic rules is: *Mutual agreement of those concerned.*

Mutual agreement is important at personal interactions. But also at MATERIAL TRANSACTIONS.

> AT THE SURFACE, at mobile stuff, it's applied since long: *No stealing.*

There, it DOESN'T take a specific mechanism. It's simply *don't do it.*

But then, it takes quite a juridical system to proof/sanction it if some STILL try to steal.

> AT THE BASIS, at areas & resources, the possibility to apply it is new.

Here, it TAKES a specific mechanism. *Don't hold areas* is no option if people settle.

But then, once the new platform is in place, it's easy: *No exclusivity without Area-Tokens!*

--

In a clear system, occupying areas without due compensation would be a silly, self-proven crime:

No authority would have to protect it. Citizenships, business licences etc. could be denied.

Plus, all humans could also sanction it directly: Freely use that area too, incl. houses etc.

From INHERENTLY VIOLATING the Same Right to the World to inherently HONOURING it.

/ WITHOUT a system for the Same Right to the World, exclusive rights to areas violate it *by default*.
Even if holders are the nicest ladies and gentlemen in the world.

The lack of a clear system is fatal: Without conclusive rules, there can't be conclusive actions.

And the world can get so one-sided that autocrats can only be stopped at terrific costs.

--

/ WITH a system to match exclusive rights to areas with the Same Right to the World,
the world order changes to *peace by default*.

This is good news: With conclusive rules, there ARE conclusive ways to ensure them. And the world CAN'T get too one-sided – so wrongdoers CAN'T get too big.

*

Power to the people FOR REAL...

A conclusive basic system is not only decisive BETWEEN certain groups – but also WITHIN them.

/ As long as the Same Right to the World is IGNORED, and the "world order" based on brute force, people call for "strong guys". Who then attack minorities or other countries to mark "strength".

/ If all humans have the Same Right to the World AT HAND, the basis of power is well decentralised. Eventual leaders must bring actual added value. Else, they're quickly replaced.

And DIGNITY to the people.

/ In TODAY'S MESS (impossible to build a true 'peace architecture' without a conclusive basis) the image of whole regions is shaped by brute regimes.

/ With a CONCLUSIVE BASIC SYSTEM (which is also balanced by design) people everywhere have the same chance to be seen in a positive light.

Changing to a just system isn't blocked by "the powerful" – it's blocked by the force of habit.

Not thinking about a correct basis is often excused by "the powerful block it". But who of all who say so actually PROPOSED a system for the Same Right to the World? Please show!

Even in 2023, with many violent fights in omnipresent view, hardly anyone thinks about the BASICALLY unsolved situation.

War and Peace would have pointed to it early...

As a legendary writer already stated in the 19th century: What basically blocks peace is...

*Firstly, the unequal distribution of property [meaning land],
that is, one part of humanity robbing the other.*

*

So, break free from structures that hinder true peace. And jump BEYOND the box...

>> "Small steps" don't give birth to a new system >>

"SMALL STEPS" ARE NO STEPS HERE //

WHAT'S THE RISK OF NO STEALING? - - - - -

How to change the world? A typical mantra is "small steps". But sometimes, it takes bolder acts:

One can get old in small steps – but one can't be 10, 20 or 90% pregnant. Likewise...

A system for the Same Right to the World is either conceived or not!

(Ask people who praise "small steps" how those lead to a system for the Same Right to the World, and there's no answer.)

Installing a new system is different from gradually finetuning products or behaviours.

"Small steps" work in LINEAR changes (e.g. do more and more sports till being a full grown hiker :-)
or in a cluster of SIMILAR actions (e.g. keep reducing discrimination in all its forms).

It may also do where ISOLATED GROUPS can try things independent of each other. Or if one can try something new IN PARALLEL to what's there.

> **None of these cases applies here.**

A system for all humans doesn't only concerns isolated groups, or isn't simply linear or similar.

Most of all: One can't have one's own new rights system while the old one is still in place.

> **"Small steps" on today's FAULTY basis can even be counterproductive.**

Going for areas "for good purposes" WITHOUT changing the basic misconception can end in being *part of the problem* instead of *part of the solution*.

The only "risk" here is to get rich :-)

In a way, introducing a correct system is "something one has to risk". Yet, like at *no stealing*:

What's the "risk" of ending violation?! The only "risk" here is that some offer "too much".

Who REALLY want to pay too much? And even IF... Compared to death, hunger or no perspectives because of unjust structures, getting surprisingly rich wouldn't be the worst thing in life!

*

And to move courageously pays in many ways...

>> A solid basis saves time, money and lives >>

TIME TO DO IT PROPERLY //

A SOLID BASIS SAVES TIME, MONEY AND LIVES - - - - -

Some are proud to "only do what's feasible here and now". And call that "pragmatic" or "realistic". In reality, it's like quickly putting the head in the sand because of *fear of the new*.

Time to catch up!

"No time to do it properly" (no one literally says so, but many behave that way) means LOSING time. Regarding the Same Right to the World, we're actually over 200 years behind...

> 1775: The creator of the only *Right of Man* coin wrote *Property in Land Every One's Right*.

With no web at hand, the idea had local units. But it already envisioned the essentials: Periodic auction and exchange value flowing to all.

> 2023: Big declarations of *Human Rights* – but the basic *Same Right to the World* is MISSING.

This vacuum is tragic. In itself AND for the declared aims (around personal dignity, social inclusion, material safety, ecological wellbeing...) which could all be reached BETTER on a correct basis.

The good news: It doesn't have to be wrong forever because it's wrong today!

"Can't turn back the wheel of history", some say. So what?

Turn the wheel of history FORWARD and ADD the required system. All can then draw their OWN conclusions – and pursue their OWN dreams.

Is it worth to honour the Same Right to the World? First of all, it's IMPERATIVE!

Enabling the Same Right to the World is as imperative as protecting the *right to oneself*.

"But couldn't broad wellbeing bring NEW challenges?" Who knows. But don't "solve" things at the expense of the Same Right to the World. As little as ecology shall be achieved by shooting humans.

A conclusive system fosters constructive development.

Any challenge connected to areas & resources (from affordable living spaces to less emissions) can ONLY be tackled properly if one acts at the SOURCE of the material flow.

Did our ancestors say "no time to stop stealing, we've a lot to do"? They wisely saw that clear rules save unproductive expenditures. Are we wise enough to COMPLETE the task?

Additional intelligence DOESN'T mean additional costs – it brings vital savings.

In a way, a mechanism for the Same Right to the World is ADDITIONAL to what's there today. But it takes land registers anyway. And an evident criterion makes it EASIER to make things clear.

Not to forget: To ignore the Same Right to the World has horrible costs. Up to wars etc.
= Conceiving a conclusive system not only saves money. It also saves lives.

*

So, take responsibility. And create what it takes...

>> Beyond "system change": *System CREATION* >>

BEYOND "SYSTEM CHANGE": SYSTEM CREATION //

WHO FILLS THE VACUUM? - - - - -

Many banners say "system change" these days. Is there a system for the Same Right to the World on its way there? Not really.

> It's NOT about flipping a switch.

"System change" implies there IS a system. But at the Same Right to the World there's a VACUUM. Untouched by the socio-ecological transformations people talk about.

> It's NOT about one or another '-ism'.

Whatever 'ism' people CURSE isn't the issue here. And whatever 'ism' they PRAISE isn't the solution (unless they mean a new MECHANISM :-).

> It's NOT about private-or-common.

Commons may help in several cases. But they AREN'T a system for the Same Right to the World. (Remember, *all humans is more than "us all"*.)

> It's NOT about a better 'value system' (although higher virtues never hurt).

A system for the Same Right to the World doesn't depend on higher moral standards. Like *no stealing*, it's on a most basic level.

> It's NOT about "new humans" – it's about a new CONFIGURATION.

Sometimes, good people will do – but sometimes, it takes a good system too!

Overcome the DEVELOPMENT FAILURE.

60 years after the web appeared – and with it the chance to realise the Same Right to the World – there's a vacuum as 2000 years ago. What kind of failure is this?

> It's NOT the classic market failure (as at freely usable roads)...

There, what's not built otherwise is done via communities. But here, the world already EXISTS. And exclusive rights to areas CAN be coordinated via a market – although a SPECIAL one.

> The failure here: No one develops the SPECIAL market it takes.

People in governments, academics, institutions, NGOs etc. focus on paid and/or glorified ROLES. They've no affinity to SYSTEMS that work WITHOUT such roles.

Existing career paths don't lead there – it takes INDEPENDENT MINDS who go the extra mile.

Careers are for *the best in the bubble*. To initiate a new system, it takes INTRINSIC motivation. Ideally, there're PIONEERS who VOLUNTEER. But all who're ready to think beyond the *daily business* of current commercial, academic or activist engagements are welcome too. And all can win...

*

> In many cases, realising the Same Right to the World ALSO ADVANCES OTHER CAUSES.

Any issue of justice has better chances on a balanced basis. And a level playing field also speeds up moving from patriarch to pluralistic ways.

> In other cases, driving an innovative system BOOSTS EXCEPTIONAL SKILLS.

To pioneer solutions on an unprecedented level shows 'mental entrepreneurship'.
And it enhances conceptual abilities that are useful in other fields of life too.

> In any case, to implement the Same Right to the World is A MATTER OF HONOUR.

How can ethicists, policy makers etc. sleep at night without touching the most basic injustice?
How can scholars, media etc. be *future oriented* without considering the newest options?
How can ANYONE miss the biggest chance of our time?

May the Same Right to the World rise like *sustainability* (but then be quicker!)...

Time to discover it --> Important to think about it --> A no-go NOT to care about it!



APPENDIX II: AN ACTIVE MODEL FOR THE SAME RIGHT TO THE WORLD (PREPARATION)

32 | Initial insights (FLUID process, EXCHANGE with all humans, TOKEN system)

33 | Rhythm for Area-Tokens (AT), number of AT, grouping AT and indirect use

34 | Holding/using above- or below-average shares

35 | First comparison TODAY vs. HUGO

36 | Integration of IMMOBILE THINGS, Transfer-Tokens (TT)

37 | Number of TT, keeping TT stable, chance to get houses etc.

38 | Assembling enough TT (when actually needed)

BONUS

39 | HOW TO MOVE FROM NOW TO NEW? A CASE FOR STRUCTURAL ACTIVISM

AN ACTIVE MODEL FOR THE SAME RIGHT TO THE WORLD (PREPARATION) - - - - -

Today, as soon as some hold exclusive rights to areas, the Same Right to the World is violated:
A system to bring the two in line is missing. So, here's the...

BIG SYSTEMIC CHALLENGE:

How to match exclusive rights to areas with the Same Right to the World?

INITIAL INSIGHTS for the required system:

I) A system for the material basis of life must be FLUID.

- ▶ Humans with the Same Right to the World come and go. Needs and preferences keep changing.
So, the situation must be updated regularly.

--
¿ Does this mean that classic property (belongs forever to XY, no matter what) is WRONG for areas?

Yes. It's wrong today (no compensation to all at all) – and it 'd STILL be wrong if compensations would only flow partly.

II) What different people consider of equal value only comes up in EXCHANGE.

- ▶ It's IMPOSSIBLE to equally distribute areas DIRECTLY. Each area and each person is unique. But...
It's POSSIBLE to equally distribute the EXCHANGE VALUE of exclusive rights to areas to all humans.

--
¿ Why only to humans, why not to any animal?

Ask the animals :-). As long as not possible... Ensuring good living spaces for other species is the task of ZONING.

--
¿ But isn't a GLOBAL system too difficult?

Involving ALL humans is not only most fair – it's also most simple! (No haggling about who to include or not.)

III) Since all have exactly the same right to the exchange value, one can distribute it FIRST.

- ▶ In the form of digital Area-Tokens (AT). Usable by personal preferences.

--
¿ Why digital?

Generally, a medium of exchange could be anything from goats to shells to coins.

A system for 8 billion people, however, takes something that spams any distance at the push of a button.

- ▶ On a specific platform. Which also shows all areas.

--
¿ Which areas exactly?

Areas as defined in land-registers. With connected rights and duties as defined in zoning.

(Mainly relevant on earth. But same principle in case of legally binding exclusive rights to areas on other planets.)

- ▶ Getting/keeping exclusive rights to areas for next year arranged/validated via highest offer of AT.

--
¿ But isn't *highest offer* unsocial?

No. Not in a system where all have equal AT. – WITHOUT *highest offer*, many would get less than their average share.

What's the best rhythm for Area-Tokens?

Per hour like row boats? Per day like skis? Per week like chalets? Per month like flats or jobs?

► **UPDATE PER YEAR: Plenty of time to think it through – but not too far from the actual value.**

--
¿ Is annual update really important?

Yes. – WITHOUT, if situations change, some'd skim profits on and on. – WITH, all timely profit from an average share.

► **ANNUAL ROUND of Area-Tokens: Offered per year, valid per year (AT24, AT25 etc.)**

--
¿ Why can't AT be kept for later years?

To prevent hoarding or speculating. And to keep things regular: Every year the same amount per person in play.

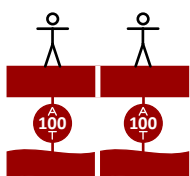
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¿ But isn't it inhumane if people who are used to a place have to change?

No one has to leave a dear place. If not ready to pay extra for an above-average share, use less space there, or share it.

--
¿ Doesn't the possibility to offer every year boost speculation?

Quite the opposite. If areas can't be blocked, and holding them costs regularly, speculation is no longer attractive.

What's the ideal number of Area-Tokens per person?



Since all get the same amount, it could be any number.

However...

► For easy imagination, Hugo suggests 100:
Obviously 100% of an average share.

What about companies, communities etc.?

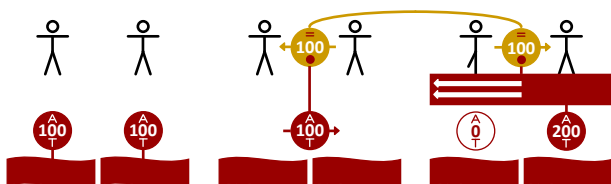
Starting from the personal account where AT are distributed ...

► **AT can be assembled in optional group accounts. All on the same platform.**

Can AT also be used INDIRECTLY?

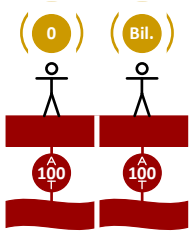
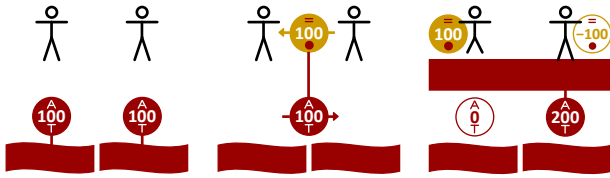
Of course. Areas and their resources are used in thousands of indirect ways, e.g. when renting flats, buying products, using services, travelling, etc. Accordingly ...

► **AT can be sold, and the money used to cover what's charged for areas & resources in indirect uses.**



What about holding/using an ABOVE-average share?

- ▶ Possible if others are ready to hold/use BELOW-average (thus getting money for other things).

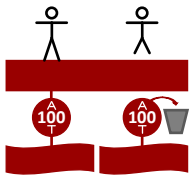


IMPORTANT:

Since holding areas is only possible via Area-Tokens...

- ▶ Not even billionaires can take away one's average share if one ISN'T interested in a respective exchange.

--
¿ And what if some DON'T want to use Area-Tokens?

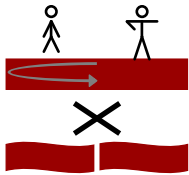


Exclusive rights to areas are ONLY valid via AT.
But no one is forced to HOLD areas :-).

And should some not touch AT at all, no problem:
Then all others profit from a bigger share.

COMPARE TO TODAY - - - - -

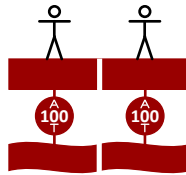
TODAY



NO. Coordination with all humans missing.

= DILEMMA of trying to go for some "balance" by force – or "accepting it as it is", no matter how unequal.

HUGO

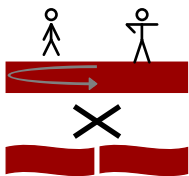


YES. Conclusive coordination with all humans.

= Combination of two CLEAR PRINCIPLES:
Equally distributed Area-Tokens, highest offer in them.

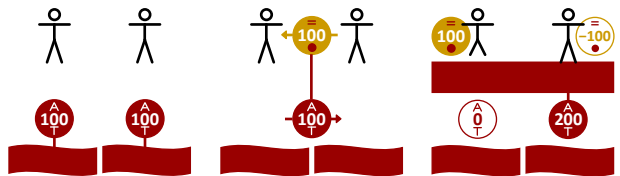
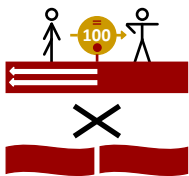
- - - - - **CLEAR CRITERION for who holds what?** - - - - -

- - - - - **Holding ABOVE- or BELOW-average** - - - - -



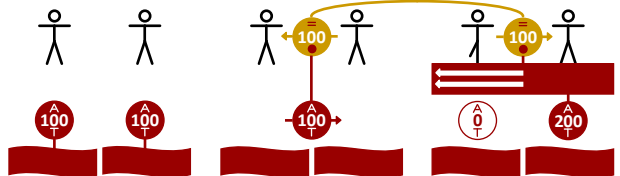
NOT COMPENSATED.

--
And when renting areas, or paying for them in products:
NEGATIVE BALANCE even if using average or less.

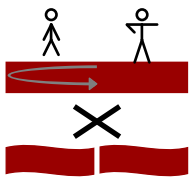


COMPENSATED.

--
And when renting areas, or paying for them in products:
Respective costs COVERED up to an average share.

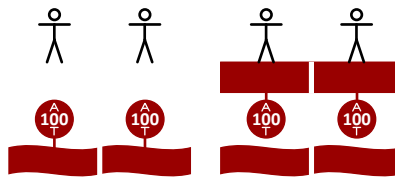


- - - - - **CHANGING to holding areas oneself** - - - - -



NOT POSSIBLE if those with more block.

= NO free choice whether holding a certain area oneself or using it indirectly.



POSSIBLE – and no one can block it.

= FREE CHOICE whether holding a certain area oneself or using it indirectly.

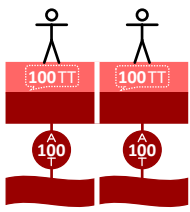
How to integrate immobile things?

No humans created the world as such. But many put immobile works on the ground – where they occupy areas that all humans have the same right to.

The challenge:

- On the one hand, houses etc. must be compensated in case of change. With a transfer-fee from new holder to ex holder.
- On the other hand, if current holders could demand whatever transfer-fee without consequences, they could name absurd transfer-fees to deter any other offer, and hold areas for 0 AT.

► It takes CHECKS & BALANCES to save the Same Right to the World:



- Parallel token-set for transfer-fees, TRANSFER TOKENS (TT).
- Offers must name the SAME NUMBER of AT and TT.

Thus, naming exaggerated TT would cost too many AT, while naming too little AT would mean getting too little TT...

= Best to name everything honestly!

--
¿ But isn't a parallel relation between the two compensations imperfect?

If immobile things would be mobile, each relation might be somewhat different. Yet: Thanks to the DYNAMIC concept, no one is privileged or discriminated. And all can do what they find favourable.

--
¿ Isn't there another conclusive way?

None showed up so far. But wonders welcome: If there's a conclusive way to ensure both compensations AS IF all houses could fly, bring it on!

What happens while houses etc. are built?

Ongoing construction works are NO REASON to interrupt up-to-date compensations for areas. Else the Same Right to the World could be killed by moving some bricks on and on.

- All relevant costs (incl. for using areas while building there) can be integrated in transfer-fees.
= Immobile works are covered in any stage.

--
¿ But won't anyone build houses etc. if holding the area can be challenged?

Builders are always happy to build! Even if holders may change (resp. all the more, interest of others confirms broad demand).

--
¿ Won't there be "crazy" offers?

Theoretically, all humans could combine all their means to take over 1 building site for an incredible amount... But seriously, how realistic is that? And would getting TOO MUCH really be a problem?

What if clear attribution is important for responsibility, but no one wants to pay?

At areas for public roads, piazzas, parks etc. holders may have more duties than benefits. Pragmatic possibility in that case:

- Communities interested to maintain public areas can offer a symbolic fraction of AT – as in cases where people save companies for a symbolic cent.

How many Transfer-Tokens in relation to Area-Tokens (overall)?

The situation at Transfer-Tokens is DIFFERENT from the one at Area-Tokens:

- Area-Tokens represent the Same Right to the World – where no one did more than others. Thus...
It's fine if AT p.p. correspond to an average share of the value of all exclusive rights to areas.
- Transfer-Tokens are connected to immobile things – where some DID more than others. Thus...
TT distributed in same number as AT would be like a huge free credit.

► **Solution: Number of TT only a fraction of number of AT – e.g. $\frac{1}{10}$.**

With an average lifetime expectancy of 70 years, the credit is then only about 0.15% per year. And if used, $\frac{9}{10}$ of TT would have to be gotten from others = well possible to resell them.

¿ Wouldn't another relation be better?

$\frac{1}{10}$ is an exemplary proposal, ideal for seeing the principle. If another relation is better, thanks for a short demo!

--

¿ Is it possible to pay immobile things in normal money?

In mutual agreement, yes – that TT must be accepted if one side insists is just a SAFETY NET to ensure proper AT.

How to keep the number of Transfer-Tokens in the system stable?

While AT are distributed annually, TT are distributed PER LIFE. Accordingly...

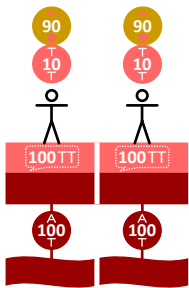
- When people leave the world, $\frac{1}{\text{number of remaining humans}+1}$ is deducted from all TT in the system.
- Possibility to dedicate remaining TT to someone. Else, they're shared among all.

--

¿ And if it takes an explicit anti-hoarding mechanism?

A certain % could regularly be deducted from all TT in the system and distributed to all humans.

How will the means to get houses etc. develop?



- If all profit from the Same Right to the World also BEFORE holding areas, it's EASIER to save money for paying transfer-fees.

All the more as transfer-fees might be LOWER than today (where holders also pay for profiting at the expense of others).

--

¿ But wouldn't lower transfer-fees be unfair toward those who paid more before?

Don't uphold injustice forever because some calculated to commit it forever!

Is it possible to assemble enough Transfer-Tokens?

TT named in same numbers as AT, but only $\frac{1}{10}$ of them in the system... How can that work?

► Looking at all possibilities: It always works in one way or another.

Where holders plan to STAY:

If they name TT honestly and AT flow properly, no reaction needed.

(And should some name TT/AT too low, groups of 10 could grab the chance and share the gain.)

--

Where holders plan to CHANGE to other areas of SIMILAR value:

Possible to shortcut in-and-out of TT (e.g. in smart contracts).

--

Where some plan to hold MORE immobile things than before:

TT of $\frac{1}{10}$ of the value of ALL immobile things should be more than enough in that one year.

--

Not to forget: In ANY case, one can agree to pay in normal money equivalent to the named TT.

Which further reduces the amount of TT that's actually needed.

HOW TO MOVE FROM NOW TO NEW? A CASE FOR STRUCTURAL ACTIVISM

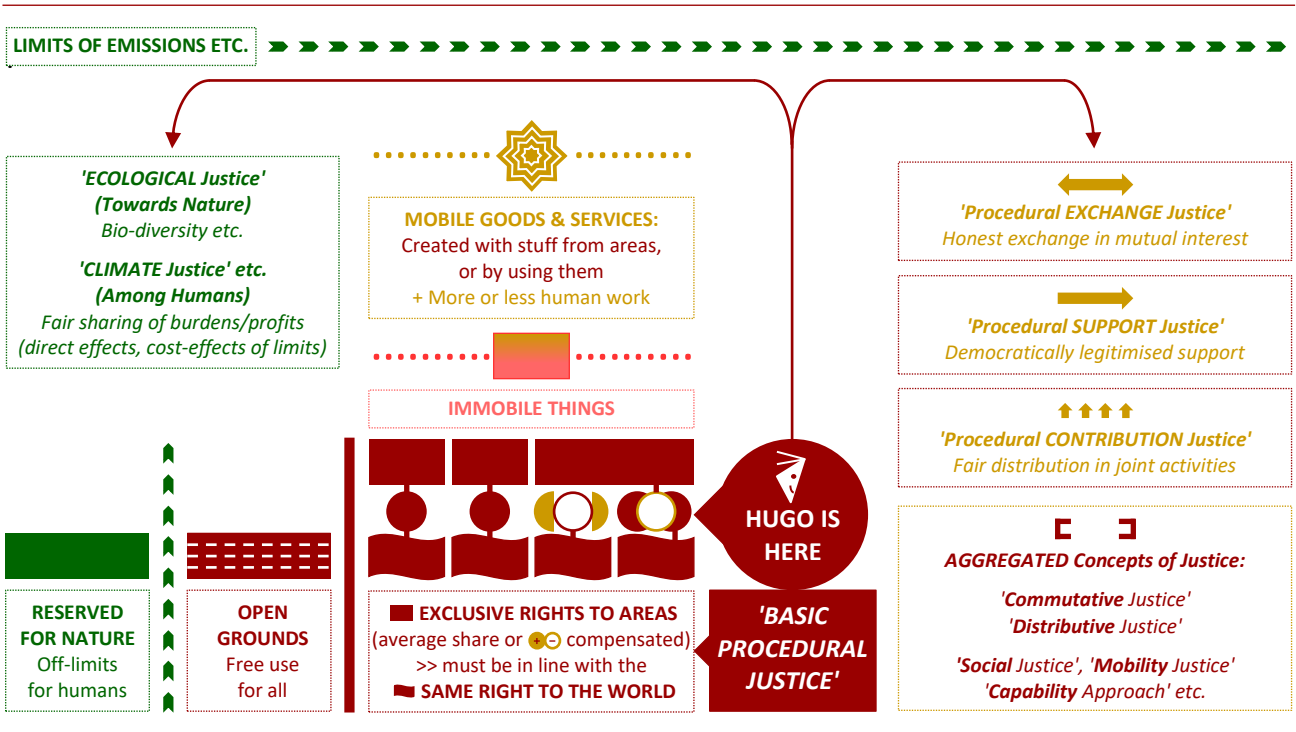


First of all: Get aware of where to go!

Many ask *how to get there?* Expecting the usual stuff of PARTISAN activism: Campaigning, demonstrating, building alliances, etc. But this is different. Here ...

How to get there starts with understanding to get *WHERE*. And, looking at the material flow and the connected landscape of justice, it becomes clear... This takes STRUCTURAL activism:

Project Hugo is about introducing a structure beyond (respective before) partisan interests.



An attribution-system for a new level of PROCEDURAL JUSTICE – BASIC Procedural Justice.

>> **ELEMENTARY** attribution – continuous, by pure logics:

Same Right to the World.

>> **RELATED** attribution – per year, by free exchange:

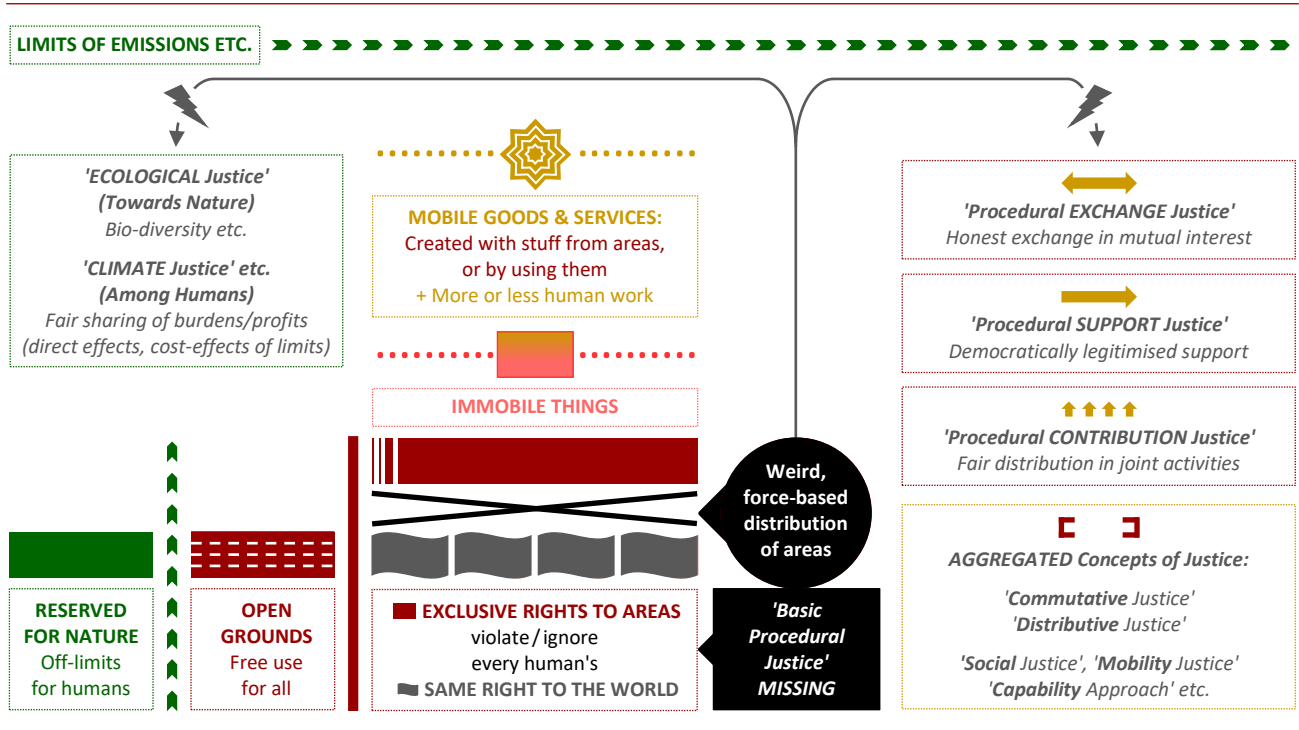
Exclusive rights to areas in exchange for compensating everyone's Same Right to the World.

In a way, it's like 'cut the cake' (the one who cuts takes the last piece, which ensures fair division). Even better: All can choose FLEXIBLY and at the SAME TIME how to profit from their average share. It's a special market mechanism – which helps equality, ecology and social systems very much too: EVERY aspect of a just world if better off on a solid basis. To compare ...





TODAY: The missing basic system weakens all processes on top.



The uneven basis distorts the WHOLE ECONOMY. Mis-allocations and dependencies undermine the idea of free & fair exchange. = 'Exchange Justice' at the surface often becomes a farce too.

--

It affects SOCIAL systems (one can only share what one has!) so 'Support Justice' also suffers. Same for 'Contribution Justice' in joint activities.

--

In SUM, aggregated concept of justice, classic and modern ones, CAN'T develop their full potential.

--

At ECOLOGY: If many can't get what's needed WITHIN what's sustainable, settlements etc. overspill. And where limits lead to higher prices, they've antisocial effects if the basis isn't balanced.

> Wars etc. because a conclusive system is missing have FURTHER negative effects.

Efforts and resources flow into destructive activities instead of constructive one. And all kind of social and ecological damages happen.

> Today's efforts to make the world more balanced are of poor reach – in principle AND in scale.

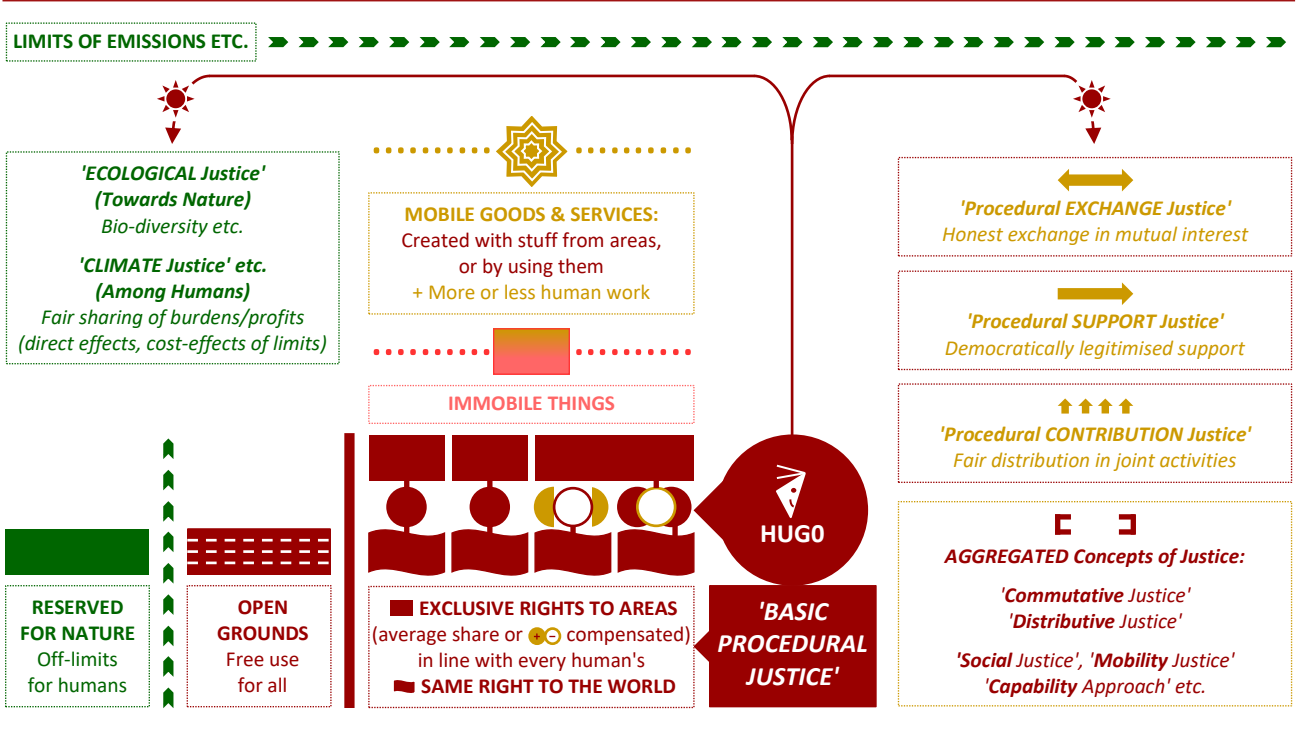
Interventions for broader ownership in today's wrong form only mean 'better distributed injustice'. Also, ground taxes are 'shadow justice' at the max.

In any case, even the best of today's efforts don't really fulfil the Same Right to the World. And they're rather OCCASIONAL than SCALABLE.





HUGO: With a just basic system, ANY justice never walks alone.



If procedural justice starts at the basis, the WHOLE ECONOMY takes place on solid ground. 'Exchange Justice' is backed all the way. Wherever one happens to be.

SOCIAL systems can really live 'Support Justice'. And 'Contribution Justice' in joint activities too clear and broad basis.

In SUM, aggregated concept of justice, classic and modern ones, CAN develop their full potential.

At ECOLOGY: If all can get what's needed WITHIN what's sustainable, limits can be set as required. And where limits lead to higher prices, everyone not only pays, but also PROFITS (= socially neutral).

> Because it's conclusive, destructive ways become obsolete.

All efforts and resources can flow into CONSTRUCTIVE activities.

> And conclusive also means SCALABLE.

It may be a challenge at first, but then it's there once and for all. And one'd hardly want to return...





When looking into the future... Also look at STRUCTURES!

People always liked "to look into the future". But they then mainly focus on their personal fate within the same old structures.

"Future scenarios" for a "different world", on the other hand, typically build on "better humans".

Sure, there ARE things one can improve by more conscious behaviour, individually or in company. But those scenarios and efforts STILL don't touch what requires a new basic structure.

> A system for the Same Right to the World WON'T come by 'opt in'...

The situation here is DIFFERENT from that at a business-model or at a hobby, where certain people join out of direct personal interest.

Those who hold above-average shares at the expense of others today will hardly join voluntarily. Proper compensations among ALL humans has to be the new LAW.

> AND it's different from existing patterns of mandatory constellations.

/ Joint activities via political communities etc. are mandatory for SOME humans – who then DON'T act individually. While...

/ A system to match exclusive rights to areas with the Same Right to the World is mandatory for ALL humans – yet all can then act INDIVIDUALLY. Yes. It's a very new configuration indeed.





To start the momentum, look for 'early MENTAL adapters'.

To discover a chance that earlier generations could only dream of is a wonderful journey. Already in itself. Yet...

To overcome today's *structural lockdown*, it takes LIVELY EXCHANGE to gain momentum.

> The "usual ones" don't help – to pioneer a new structure, find the special ones...

Many say, "just look for those who work in that direction". Which looks easy, as many somehow "work towards justice". BUT: Respective organisations do what can be done more or less directly.

And: They're absorbed in known rituals and/or bound to one or another business models. ('No profit' too doesn't mean 'no money', as Hugo learned :-)

Even in otherwise progressive circles, personalities going for THIS are the exception, not the rule.

> Two helpful questions:

Who cares about every human's Same Right to the World? – Who EXACTLY??
Who gives the Economic/World Order a conclusive basis? – HOW exactly??

> If you don't want to do it for ignorant ones... Do it for those who have no chance!

To bring up something that most never thought of yet might not be very thankful at first. (At the beginning, some literally panicked, accusing Hugo of anything from "turbo-capitalism" to "super-communism". Now this document should help to make discussions cooler :-).

Should you STILL feel like giving up because *they deserve nothing better with their ignorance...* Think of those who suffer of misery, hunger, wars etc. WITHOUT a chance to see the contexts.

> It can't be touched like new products = talking it through is ALL THE MORE important.

At products, technologies etc., *early adapter* scenes to get used to new stuff are quite easy to find. For a future rights system, creating a MENTAL early adapter scene is a somewhat bigger challenge. But then... Solving bigger things also means bigger satisfaction!



ALL WHO HAVE THE GUTS AND THE CURIOSITY TO EXPLORE HISTORY 2.0 – WELCOME!

